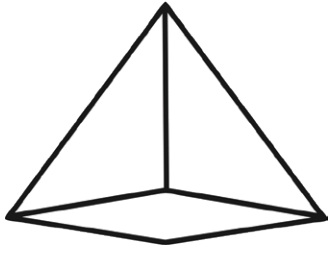


# 3D Shapes

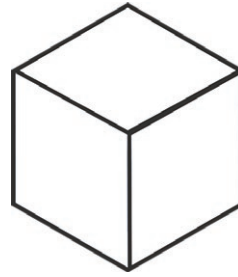


square-based  
pyramid

edges \_\_\_\_\_

faces/surfaces \_\_\_\_\_

vertices \_\_\_\_\_

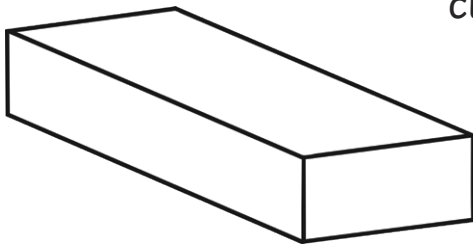


cube

edges \_\_\_\_\_

faces/surfaces \_\_\_\_\_

vertices \_\_\_\_\_

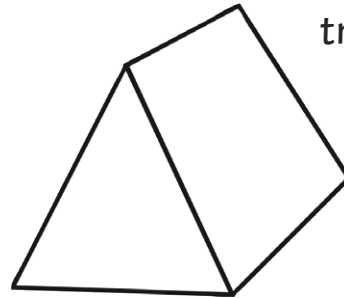


cuboid

edges \_\_\_\_\_

faces/surfaces \_\_\_\_\_

vertices \_\_\_\_\_

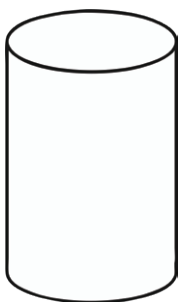


triangular prism

edges \_\_\_\_\_

faces/surfaces \_\_\_\_\_

vertices \_\_\_\_\_

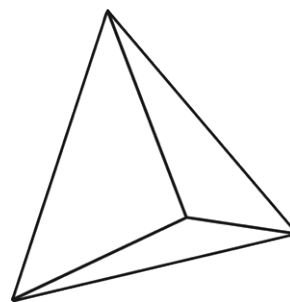


cylinder

edges \_\_\_\_\_

faces/surfaces \_\_\_\_\_

vertices \_\_\_\_\_



triangular-based  
pyramid

edges \_\_\_\_\_

faces/surfaces \_\_\_\_\_

vertices \_\_\_\_\_